Weilun Zhou

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SUMMARY

My name is Weilun Zhou. I consider myself a Creative Game Developer with an eye for engaging, interactive experiences.. A dedicated professional with life time passion for video game and 5 years of experience of developing video games. Receive the education of a general programmer in college. Able to work with C#, C++, C, Java, and Ruby. Experienced Unity developer familiar with both solo and team work environment. Game dev is my dream and I'm looking to work with like minded people. You can check my projects in my website!

EDUCATION

Bachelor of Science in Computer and information science

The Ohio State University \cdot Columbus, OH \cdot 2025 \cdot 3.309

SKILLS

- UI Designer
- Computer graphic
- ·Front-end Web development
- Back-end Web development
- Unity Development
- Level designer
- Monogame development